



30 tiny projects

Hi! Thanks so much for downloading this list of 30 tiny projects!

These vary from loose ideas to something more like creative prompts. I have put some areas of expertise in front of some of these, but you can apply the ideas to other art forms as well. (Like use the animation prompt in comics or a series of paintings)

The more tiny projects you do, the more comfortable you get with starting and finishing things. And sharing highly specific projects on social media can get some traction as well, so I would like to encourage you to post your progress online if you're comfortable with that.

Find something that gets you enthusiastic and that will help you improve or help you try out something new. Most of all: have fun!

Before you start:

- Write down what you want to do (subject, style etc.)
- How long you want to spend on it. This means not only the duration of the project, but also how long you want to work each time you tackle the project.

For example: 30 minutes, on workdays, 40 days total. It works even better if you plan before the week starts when you're going to work on it. (Like this: "on Tuesday I can squeeze it into a waiting hour" or "I can wake up 30 minutes earlier on Friday")

I can't wait to see what you'll make!

Tiny projects list:

1. Monthly challenges: join Inktober, Mermay or create your own. 30 sketches, concepts or finished tiny drawings, paintings, sculptures, pixel art pieces, comic strips, prose pages, 3D models, knitting or crochet works, abstract paintings, etc. One a day. Pick a subject that's not too broad, like "fairies" instead of "fantasy creatures" and "cottages" instead of "houses" It gives you some direction and it also forces you to get creative when you have to make 30 pieces of the same subject.

Some ideas for this one:

Trees	Desert animals	Doors
Different river bank vegetation	Clouds	Apartments
Mills	Pieces of anatomy	Robots
Types of fireworks	Suits from the 20th century	Castles
Hairstyles	Bottles	Cookies
Dragons	Ball sports	Etc.

2. Comics: A three page comic about a fairy tale. (These are not affected by copyright) You can put a twist on it if you want, like changing the setting. ("Little Red Riding Hood in the Wild West")
3. Fanart: draw the cast of a tv show and stylize them.
4. Environment design: Small environments in fish bowls or glass cubes. Go crazy with this one!
5. Costume design/fanart: Pick one of your favourite movies and redesign some (or all) costumes as if the movie was set in a different time period. (For example: give the cast of Pirates of the Caribbean a wardrobe from the 1920's, but keep their character and message the same) If this is still too big a project, pick one character.
6. Prop design: look around you and pick an object you really like, then think of a character from a book you've recently read. If they had picked the object to own, would it look the same? Design the object into something they would want to have.
7. Writing: think of a pleasant memory. Try to write about it from the perspective of an alien life form. Would they have the same experience as you?
8. Character design: design your superhero self (with a clear superpower of course)

9. Costume design: turn your favourite brand into a pair of shoes.
10. Make a character (turnaround) sheet of your favourite animal.
11. Do you have an original (self made) character? Buy some sculpting clay and make a 3D figurine of them.
12. Art journal: fill up a small journal/sketchbook with pages that all have a theme. Like with item #1, you can have a subcategory. Like “forests” or “positive emotions” and try and fill up the whole journal one page a day/week/whatever you want based on that theme.
13. Games: think about the last personal dilemma you’ve had. (Could be as simple as choosing between a cheese or a peanut butter sandwich) Then come up with one puzzle, enemy or obstacle inspired by that dilemma. Write out the technicalities or make some concept art for it if. Focus on the one puzzle/obstacle/enemy only.
14. Animation: what do you do when you’re nervous? Animate the movements you make. (Mirrors come in handy here) Can’t think of something? Then look at movies and pick a moment when someone is nervous from there.
15. Want to practise your handlettering? Design a typical quote from each of your family members (or your friends) in the style of them and how they say it. Or take one from yourself or a person you admire.
16. Design creatures or characters that look like these words: “bold” “cursive” and “underlined.” Finalize them in ink only.
17. Write a poem that makes us feel the annoyance of dripping water in a silent room.
18. Take a series of photos with a theme (you could think of things like #1) but restrict yourself even further by only:
 - a. Use one kind of lens or one kind of shot
 - b. One kind of technique (you could even pick a theme for that, like “soft”
 - c. Take shots that roughly have the same colours
 - d. Use one kind of composition
 - e. Etc
19. Challenge your drawing skills: draw one object with different kinds of texture, using only crosshatching. You could draw one each day.

20. Try your hand at abstract art: pick a piece of music and try and paint how you perceive it or how it makes you feel. But keep to using lines, shapes, or colour and just make certain kind of strokes.
21. Make a small storyboard project in which a character is moving around in an environment that makes them feel intense emotion: like a character making their way to an emergency exit or a character who is running across the platform of a train station to meet their loved one. Focus solely on getting the emotion across as good as possible using only your camera angles/shots/compositions (leave out any facial expressions or even diminish the acting of the characters themselves by making their bodies more like one shape).
22. Make a big poster you can put on your wall that shows your past accomplishments in the style of your favourite movie poster. You can draw, paint, make it in a vector program etc.
23. Find a good cause you stand behind and design their ideal world in either an illustration, a graphic design piece or as a piece of concept art, etc.
24. Watch a black and white short or movie and pick one shot: draw/paint it while turning it into a colour shot. (Make it reflect the tone of the piece) Pick multiple shots for a slightly bigger project.
25. Comic: imagine you're at a party. You're having a good time, then it turns into a nightmare that you have had. Give it either a happy or a bad ending and make a one page/two page comic out of it.
26. Make a magazine in a certain amount of time about a subject you really like. Make articles, fake ads, pages of things to buy, etc. You could work on a page a day or a page a week, depending on the time you have.
27. Make a sketch of a character, a prop or costume based on the weather outside on each day you work on this project.
28. Graphic design: design a logo for every decade of the 20th century (make the name of the decade the actual logo, like this: "The 60's!" or "The 1900's!")
29. Mash two of your favourite movies, games, books, comics or theatre pieces together as a piece of crazy fanart. You could swap characters, the style, techniques, the settings, the genres etc. and use this for fanart or fanfiction.
30. Ready for something bigger? What is your favourite country in the world? Make a portfolio of concept art out of it, develop and design typical environments, props, traditional clothing, characters, houses, animals native to the country, etc. You could also go with a specific time in the country's history.

Pick one, set a technique, style and time....and GO!

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